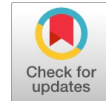


Characterizing Adaptive Optimizer in CNN by Reverse Mode Differentiation from Full-Scratch

Ruo Ando, Yoshihisa Fukuhara, Yoshiyasu Takefuji



Abstract: Recently, datasets have been discovered for which adaptive optimizers are not more than adequate. No evaluation criteria have been established for optimization as to which algorithm is appropriate. In this paper, we propose a characterization method by implementing backward automatic differentiation and characterizes the optimizer by tracking the gradient and the value of the signal flowing to the output layer at each epoch. The proposed method was applied to a CNN (Convolutional Neural Network) recognizing CIFAR-10, and experiments were conducted comparing and Adam (adaptive moment estimation) and SGD (stochastic gradient descent). The experiments revealed that for batch sizes of 50, 100, 150, and 200, SGD and Adam significantly differ in the characteristics of the time series of signals sent to the output layer. This shows that the ADAM optimizer can be clearly characterized from the input signal series for each batch size.

Keywords: Characterization of Optimizers, Adaptive Optimizer, Reverse Mode Differentiation, CNN

I. INTRODUCTION

Researchers were missing an effective way to train deep neural networks until the late 2000s. At that time, neural networks working in a shallow with only at most two layers of representations. Main problem of neural networks is called the gradient vanishing problem. That is, the feedback signal for training neural networks would weaken and fade away with the increase of the number of layers.

Several methods have been proposed for this problem as algorithmic improvements.

- More sophisticated activation functions for neural layers [12].
- Better optimizers such as RMS Prop and Adam

We can handle deep neural networks with ten or more layers by adopting these methods. Furthermore, batch normalization method [15] in 2014 and residual networks [5] in 2015 were added to the set of deep learning technologies for helping gradient propagation. Nowadays, we can cope with scratch models with thousands of layers.

However, in [1], Wilson et al. found that there are data sets for which optimal adaptive methods do not provide general-purpose performance. Therefore, there is a need for further exploration and improvement of adaptive optimization methods. In this article, we propose a characterization method of adaptive optimizers by tracing the final input values to the output layer. We have implemented automated reverse mode differentiation by C++ from full scratch.

II. RELATED WORK

The back-propagation algorithm, which is originally proposed by Rumelhart et al. [6] enables chain-rule for backward flow through the network for calculating the gradient. Caffe [16] adopts the approach of symbol-to-number differentiation. Theano [9], Pytorch[2] and Tensorflow [3] adopts the approach with a computational graph where additional nodes represent a symbolic description of the expected derivatives. Random filters have a good performance in convolutional networks.

CNNs which Le Cun first proposed [18], adopts a grid-like topology, which makes CNN a specialized kind of neural network. In [11], some theoretical guidance concerning coping with the pooling layer. Another essential feature of CNNs is the pooling layer. For instance, a clustering algorithm for each image's various pooling regions is presented in [10].

Boris Polyak proposes momentum optimization using terminal velocity [7]. Further, Nesterov Momentum Optimization (NAG) is presented by Yurii Nesterov in 1983. NAG applies a cost function by gradient. In NAG, the cost function is calculated before the momentum direction is determined. RMS Prop [8] improves Ada Grad [13] by calculating the gradients from the latest iterations. Adam [17] is a kind of hybrid version of both RMS Prop and optimizing momentum. In Adam, the average of the past squared gradient and an average of previously calculated gradients which is exponentially decaying are held during the learning process. Hy Adam C [19] is improved version of Adam in CNN. Recursion algorithm of batch normalization is discussed in [4]. Detailed implementation of deep neural network is presented in [14].

III. OPTIMIZERS: SGD AND ADM

Adam [17], which stands for Adaptive Moments, is one of the optimization algorithms for holding track of the average exponential decay of past gradients. Like RMS Prop, it holds an exponentially decaying

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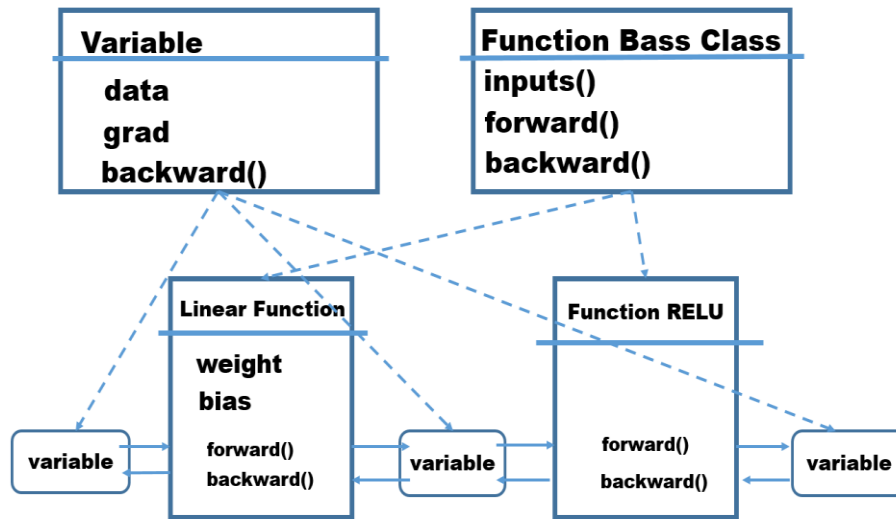


Fig. 1. Deviation of Linear fucion and activate fuction (RELU) in CNN

average of past squared gradients. Adam copes with the first-order moment of the gradient as exponential weighing.

Straightforwardly, Adam uses momentum with the rescaled gradients. Applying momentum with rescaling is not based on clearly-defined theoretical motivation.

Also, Adam considers the bias corrections to the estimations. The estimations are figured out as the first-order and second-order moments.

Concerning momentum, RMS Prop figures out an estimation about the second-order moment. However, unlike Adam, the second-order moment of RMS Prop is estimated as high bias.

Adam is often fairly robust to the perturbation of hyper parameters, as the learning rate of Adam often require to be modified from the suggested result.

$$m_t = \beta_1 m_{t-1} + (1 - \beta_1) * g_t \quad (1)$$

$$v_t = \beta_2 v_{t-1} + (1 - \beta_2) * g_t^2 \quad (2)$$

Finally, the weight update is as follows:

$$\Delta W_t = \Delta W_{t-1} - \eta \frac{\hat{m}_t}{\sqrt{v_t + e}} \quad (3)$$

```
if (row < m && col < n){
    int idx = row * n + col;
    mm[idx] += (1.0f - beta1)
    * (mg[idx] - mm[idx]);
    mv[idx] += (1.0f - beta2)
    * (mg[idx]*mg[idx] - mv[idx]);
    dst[idx] = lr * mm[idx]
    / (std::sqrt(mv[idx]) + e);
}
```

Fig. 2. Adam kernel: C++ code of equation (1) (2)

The figure shows the code for updating weights by Adam. Here, mm is the first-order moment of gradient (mean). And mv is the second-order moment which is variance. The variables of beta1 and beta2 are hyper parameters.

```
if (row < m && col < n){
    int idx = row * n + col;
    mm[idx] += (1.0f - beta1)
    * (mg[idx] - mm[idx]);
    mv[idx] += (1.0f - beta2)
    * (mg[idx]*mg[idx] - mv[idx]);
    dst[idx] = lr * mm[idx]
    / (std::sqrt(mv[idx]) + e);
}
```

Fig. 3. Adam kernel: C++ code of equation (3)

IV. IMPLEMENTATION

A. Linear function

The reverse mode differential of the loss function is denoted as follows:

$$Z^l = f^l(U^{(l)}) \quad (4)$$

$$U^{(l+1)} = W^{(l)} * Z^l + b^l \quad (5)$$

Here f^l is the activation function, for example, the sigmoid and RELU (Rectified Linear Unit). U^l is the input of l-th layer. Equation (4)(5) shown in Figure 2 represents the linear activation with weight $w^{(l)}$ and bias b^l . We apply stochastic gradient descent with the incremental change of $w^{(l)}$ where T is the mini-batch size.

Figure 3 depicts the code for calculating the gradient according to the minimization in the equation of (6)(7). By adopting the chain rule, we can update the gradient $\frac{\partial E_p}{\partial w^{(l)}}$ from the output layer to the input layer I n back-propagation. At lines 16 to 19, Δ^l , which is represented the left side of the equation (6)(7), is calculated.

$$\Delta^{(l)} = (W^{(l+1)T} * \Delta^{l+1}) \odot f^{(l)'}(U^{(l)}) \quad (6)$$

$$\frac{\partial E_p}{\partial W^{(l)}} = \Delta^l * Z^{(l-1)T} \quad (7)$$

B. CNN

The behavior of the human visual cortex inspired Convolutional Neural Networks (CNNs) designed to recognize objects. Recently CNNs have had overwhelming performance in the task of image classification. On the other hand, it is often pointed out that deep learning algorithms, including CNNs, are block boxes. The process of the algorithms is almost impossible to be translated into a human-readable representation.

This is also the case with convolutional neural networks. The weight matrix calculated by convolutional neural networks is highly amenable to image classification tasks because CNNs have good representations of visual concepts. Currently, the prevailing view is that there are no clear criteria for selecting an optimizer, based on the assumption that deep learning is a "black box".

As we know, optimization is a critical step in deep learning algorithms. Unfortunately, we have yet to determine which algorithm one should choose so far. However, with a lot of open-source of CNNs available on the Internet website such as GitHub, we can modify those codes to track every variable in every phase of the process of learning. By leveraging the open source, we present a novel method of full gradient tracing of adaptive moment estimation optimizer (Adam and Adagrad) in CNNs.

```
PVariable h1 = model.G("g_relu1")
->forward(model.G("g_conv2d1"))
->forward(x1);

PVariable h2 = model.G("g_relu2")
->forward(model.G("g_conv2d2"))
->forward(h1);

PVariable p1 = model.G("g_pooling1")
->forward(h2);
```

Fig. 4. C++ code of RELU

C. RELU

Figure 4 depicts C++ code of RELU (Reflective Linear Unit). In this implementation, the variable of weight and bias in each function is freed and erased after the function is called. Therefore we should save the result of the variable and weight in graph class. In Figure 4, the program derives Function Linear->forward and Function RELU->forward with the value of weight and bias. The framework in Figure 4 is defined as follows:

$$f(x) = \psi * (\sum_{i=0}^n w_i * x_i + b) \tag{8}$$

In equation (8), ψ is an activation function, for example, Tanh and RELU. FunctionLinear is implemented as a C++ class in the lower-left side of Figure 4. FunctionLinear is noted as of summation in equation (8). For example, FunctionLinear outputs $f(x)$, which is equal to the right hand of equation (8), and is passed to the Graph class of RELU. RELU is shown in code of Figure 4.

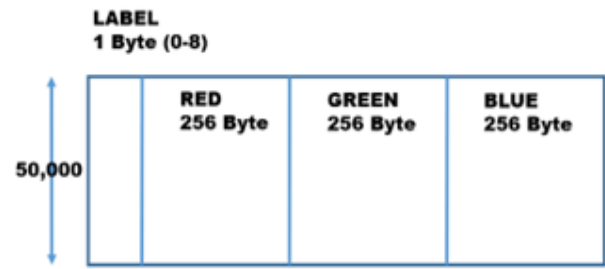


Fig. 5. CIFAR-10 binary format

V. EXPERIMENTAL RESULTS

In the experiment, we ran our program on a workstation equipped with a CPU of Intel(R) Xeon(R) E5-2620 v4 (2.10GHz) and 252G RAM.

A. CIFAR-10

CIFAR-10 is a standard dataset for benchmarking of image classification in computer vision and machine learning. CIFAR images are more elaborated than those in MMIST, which is another popular benchmark dataset. CIFAR is color with three channels for representing dynamic variation, while MNIST images are all grayscale and centered objects. Figure 5 shows CIFAR-10 binary formats. The CIFAR-10 dataset has 32x32 color images. In addition, color images are classified into 10 classes, and CIFAR-10 has 6000 images. In detail, CIFAR-10 has 5000 images for the train and 1000 images for the test. CIFAR-10 adopts two kinds of image format: Python pickle style and original binary format. We chose the original binary format. Figure 5 depicts the binary format of CIFAR-10. For example, The first 1 byte in Figure 5 is several kinds of labels: airplane, automobile, bird, cat, deer, frog, horse, ship, and truck. The following 1024 bytes have a 32*32 pixel value of red color.

B. Numerical outputs

Figure 6 plots the change in the value of output values to the final layer. The epoch size is **, and the batch size is varied between 50, 100, 150, and 200. It is found that there is a significant difference in the characteristics of the transition of output value values to the final layer between SGD and Adam, depending on the batch size. In both SGD and Adam, there are batch sizes where the lower bounds of the data are stable (2, 4, 6, 7). For side, the lower bounds are stable at 1 and 4, and for Adam, at 6 and 7. In the case of batch 50, SGD is stable, but ADAM is not. This may be due to the need for more information on past gradients in the case of ADAM. In contrast, SDG is not stable when the batch size is 200. This may be due to the batch size needing to be bigger. On the other hand, batch sizes 3 and 5 are also relatively unstable, but the cause is unclear. In any case, the experiment revealed that ADAM is not stable at batch sites 50 and 200.

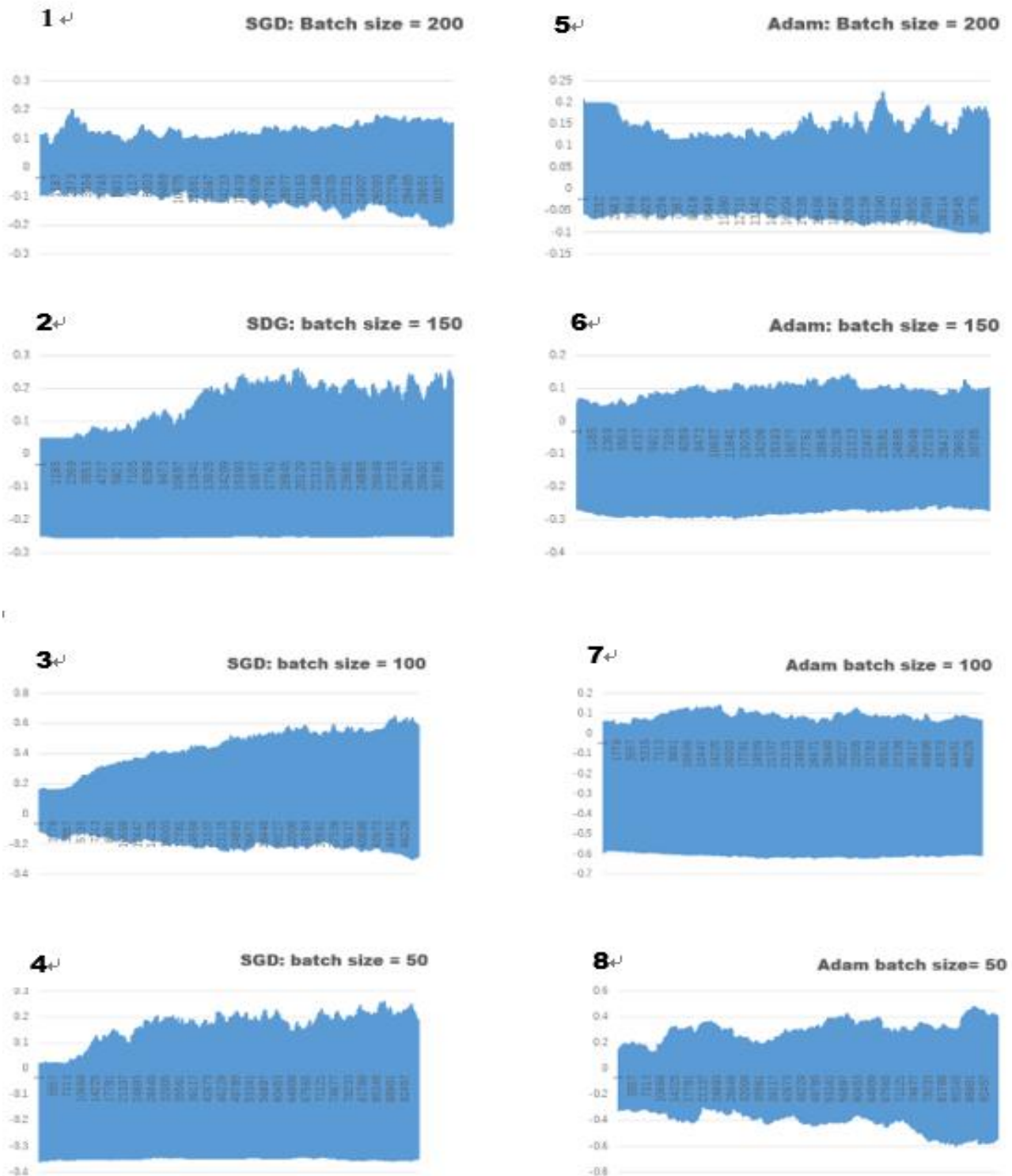


Fig. 6. Experimental result of ADAM and SGD

VI. DISCUSSION

As mentioned in the introduction, cases have been reported where adaptive optimization methods have failed to achieve satisfactory generalization performance on some data sets. This can be attributed to several optimization challenges in neural networks.

- Many believe that most optimization difficulties in neural networks are due to extrema. In high-dimensional spaces, it is complicated to be sure that minima matter. This is because it requires a detailed scrutiny of the gradient norm.

- It is known that for many high-dimensional nonconvex functions, there are many saddle points (points where the gradient is zero) and very few minima; Dauphin points out that the loss function of a high-dimensional neural network contains many computationally awkward saddle points.

- In some cases, the problem may be that almost all optimization methods in existence use temporary partial derivatives. Second-order partial derivative optimization methods have also been proposed but are very difficult to implement regarding memory constraints.

VII. CONCLUSION

There is still much that is not known about the optimization of current neural networks. Even concerning adaptive optimizers, cases have been pointed out in which they do not provide adequate generalization performance. In this paper, we have implemented the backward automatic differentiation of neural networks from scratch and characterized adaptive optimizers. The proposed method tracked the input signal transition to the output layer and observed the optimizer's behavior by varying the batch size. The experimental results show that the behavior of regular SGD and ADAM, the adaptive optimizer, is significantly different in the cases of batch sizes of 50, 100, 150, and 200. Specifically, the time series of the input signal to the output signal was found to be unstable for batch sizes of 100 and 200 for SGD and 50 and 150 for ADAM. The proposed method is independent of the optimization algorithm and can be applied to optimizers such as momentum-based NAGs

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Authors Contributions	All authors having equal contribution for this article.

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